



FROSTY BLADES 2026

Friday, February 6 – Sunday, February 8, 2026

National Sports Center – Super Rink

1850 - 105th Ave NE

Blaine, MN 55449

www.superrink.org

Dear Coaches, Skaters & Parents:

The National Sports Center Super Rink would like to invite you to participate in the 2026 Frosty Blades ISI Competition. This is the 26th Frosty Blades competition at the National Sports Center. This exciting event will be held February 6– 8, 2026.

We look forward to seeing you in February 2026!

Sincerely,

Jane Schaber
Competition Director
763-717-3891
jschaber@superrink.org

ISI Endorsement 38502900



ISI Competition Announcement

Events are offered to all ages – Tots through Adults and will include the following events:

Tots 1, 2, 3, 4	Spotlight - Individual
Solo Compulsory - Pre Alpha – FS 10	Spotlight Couples - Theme
Pre Alpha – Delta Program	Artistic
Footwork	Ensemble
Team Compulsory	Open Short
Jump & Spin	Freestyle 1-10
Rhythmic	Open Freestyle
Family Spotlight	Production Team
Stroking Alpha - Delta	Synchro Teams
Special Skater	Pattern Team
Kaleidoskate Team	Theatre Production Team

The age groupings will be determined by the competition Director and will be dependent on the number of applications in each event. Whenever possible, there will be divisions for male and female skaters. We reserve the right to limit the number of entries on a first come, first serve basis.

Refunds WILL NOT be issued for any reason – ****Exception: full refunds will be given in the event the competition must be cancelled.****

Entry Fees

First Event <> \$85
Each Additional Event <> \$25
Family Entry – there is not a family discount entry offered at this event
Jump and Spin <> \$25.00 per skater If ONLY event entered <> \$40 (per skater)
Couples Spotlight <> \$25.00 per skater If ONLY event entered <> \$40.00 (per skater)
Team Compulsory <> \$20 (per skater) See Team Registration
Ensemble Team <> \$20 (per skater) See Team Registration
Production Team <> \$20 (per skater) See Team Registration
Synchro Team <> \$20 (per skater) See Synchro Team Registration

COMPETITION DEADLINE: December 18, 2025

Entries entered through EntryEeze or post marked on December 19, 2025 or after must include a \$40.00 late fee to process the application. We have the right to limit the number of late entries accepted. **If the competition reaches the maximum number of entries prior to Dec 18, 2025, registration will close earlier than the Dec 18, 2025 deadline.**

REGISTRATION PROCESS: We will be using EntryEeze for registrations for this competition. This is the preferred method for registration.

**Paper entries will be accepted, but must include a \$15.00 processing fee per entry form.
This is for all individual and EACH team entry**

Mailing Address: NSC
C/O Frosty Blades
1850 – 105th Ave. NE
Blaine, MN 55449

Questions: please contact Jane Schaber at: Jschaber@superrink.org

RULES

This competition will be conducted in accordance with the guidelines contained in the most recent 2024 edition of the ISI Handbook. These publications may be obtained from the Ice Sports Industry.

CHECK IN AND REGISTRATION INFORMATION

All competitors must register no later than 60 minutes prior to the scheduled program event. We reserve the right to hold events up to 30 minutes prior to their scheduled time.

MUSIC

All music **must** be digitally uploaded through the EntryEeze site. We strongly recommend having a back-up of all music needed in the competition preferably digital on phone or tablet device. Music must be uploaded by January 25, 2026 – if uploaded after Jan 25 there will be a \$25.00 late fee to upload music. There will be a \$25.00 fee to change any music after Jan 25, 2026.

PRACTICE ICE

Super Rink ice surfaces are Olympic Size ice sheets (100' x 200')

Practice ice will be available, if final competition schedule permits on Friday February 6, Saturday February 7, and Sunday February 8, 2026 for a fee of \$17.00 per 1/2 hour session. Practice ice times will be determined after the final schedule is released and will be available for purchase though Entry Eeze. All practice ice will be sold on a first come, first serve basis, with a limit of 20 skaters per session.

ISI JUDGES

All judges must be certified at one of the following levels: Bronze, Silver, Gold or Synchro.

- All judges must also have passed the most current ISI judge's 2024 update test
- All coaches must be current professional members
- No individual will be allowed to judge an event where a relative is a participant.
- An individual may not be a competitor and judge in the same competition.
- Each team must follow the participation guidelines or the skaters may not compete.
- Must have a valid 2025 – 2026 District 10 credential

Coaches/Judges Credentials: Per District 10 Policy only credentialed coaches with a valid event credential will be allowed in the skater ready area and be allowed to put skaters on the ice for their events. No parents, skaters or anyone without a valid credential will be allowed in the skater ready area.

Number of Events:	Number of Judges	Judging Time
1 - 10	1	2 Hours Each
11 - 21	2	2 Hours Each
22 - 32	3	2 Hours Each
33 - 44	4	2 Hours Each
45 - 55	5	2 Hours Each
56 - 66	6	2 Hours Each
67 - 77	7	2 Hours Each
78 - 88	8	2 Hours Each
89 - 100	9	2 Hours Each

HOTEL ACCOMMODATIONS.

Frosty Blades has integrated the industry's leading tournament management system, EventConnect. One of the many things this technology manages, is all overnight accommodations for participants. Our pre-negotiated tournament hotels will ensure that all participants are receiving our best group rates, amenities, cancellation protections and service. We highly encourage all hotel activity take place on this network, which will provide the best experience possible.

For guests booking personal reservations looking for assistance in regards to a reservation, please contact our Customer Success team at 1-888-723-2064 or by email at support@eventconnect.io

VERIFICATION & POLICY FOR PAPER REGISTRATION FORMS

If submitting registrations by mail: A \$15.00 processing fee must accompany all paper registrations submitted per individual and per each team registration.

The skating professional and Team Liaison **must both sign the entry form** to verify that the information on the form is correct and true. **The information on the entry form must be accurate, complete, signed and mailed by the Team Liaison.** Inaccurate and/or incomplete forms will be returned. Skaters must have an ISI number and the number and expiration date must be listed on the entry form. If the skater has applied for an ISI number and has not yet received it, write "applied for" in the space that requires the skater's ISI number. All forms must be signed by a current ISI Professional Member. Coaches must provide an accurate e mail address on the EntryEze site if they wish to receive competition information at that address. Any false information provided will result in disqualification. All entries are verified with ISI Headquarters for current membership status and test level.

ELIGIBILITY

Competition Events are open to any Individual Member of the ISI whose membership is current up to and including the date of the competition.

All competitors must compete at their highest test level passed and registered with the ISI National Office on or before December 18, 2025.

Members of other organizations are eligible & welcome to compete in ISI endorsed competitions as long as they are ISI Individual Members and have all their tests passed and registered with the ISI National Office. Skaters are expected to compete at their TRUE ability level and to uphold high ethical standards.

The chart below will help those USFS skaters wishing to participate in an ISI Competition.

<u>USFS Test Passed</u>	<u>May Compete No Lower Than:</u>
Pre Preliminary	Freestyle 3
Preliminary	Freestyle 4
Pre Bronze	Freestyle 4
Bronze	Freestyle 6
Pre Silver	Freestyle 6
Silver	Freestyle 8
Pre Gold	Freestyle 8
Gold	Freestyle 8
Adult Pre Bronze	Freestyle 2 / Open Bronze
Adult Bronze	Freestyle 3 / Open Bronze
Adult Silver	Freestyle 4 / Open Silver
Adult Gold	Freestyle 5 / Open Silver

These are minimum requirements.

USFS Moves in the Field test levels have no bearing on any ISI Test Levels.

SPECIAL NOTE

Based on the entries received for Artistic, Footwork, Interpretive and Rhythmic events, skaters will be combined into events groups as listed below: Depending on the number of entries Gold and Platinum levels may be combined.

Bronze / Freestyle 1 – 3
Silver / Freestyle 4 – 5
Gold / Freestyle 6 - 7
Platinum / Freestyle 8 – 10

Based on the entries received for Spotlight and Couples Spotlight events, skaters will be combined into events groups as listed below:

Tot - Delta
Bronze / Freestyle 1-3
Silver / Freestyle 4-5
Gold / Freestyle 6 – 7
Platinum / Freestyle 8-10

ISI OPEN FREESTYLE EVENTS

USFS Skaters who have already passed Pre-Preliminary, Adult Pre Bronze or any higher tests and wish to compete in ISI Freestyle events do not need to pass any previous ISI tests. They only must have passed Open Freestyle tests corresponding to their current USFS level.

ISI Freestyle skaters do not have to pass any additional test(s) to skate in the Open Freestyle Events at the corresponding test level below.

<u>If: Passed USFS Tests</u>	<u>If: Passed ISI Tests</u>	<u>Then: New Open FS Level</u>
Pre Preliminary	ISI FS 1 - 3	Bronze Test Level
Adult Pre Bronze		
Adult Bronze		
Preliminary	FS 4 – 5	Silver Test Level
Pre Bronze		
Adult Silver		
Adult Gold		
Bronze	FS 6 – 7	Gold Test Level
Pre Silver		
Silver	FS 8 - 10	Platinum Test Level
Pre Gold		
Gold		

AWARDS

Individual Awards to 1st, 2nd, & 3rd will be a Trophy or Medal

Individual Awards to 4th & 5th will be a Medal

Team Trophy to 1st, 2nd, 3rd highest total team points

Team points will be awarded for individual events as follows:

1 st Place	5 team points + 1 participation point
2 nd Place	4 team points + 1 participation point
3 rd Place	3 team points + 1 participation point
4 th Place	2 team points + 1 participation point
5 th Place	1 team point + 1 participation point
6 th Place	1 participation point

Team points will be awarded for team events

(Production, Pattern, Kaleidoskate, Team Compulsories and Synchronized Teams)

as follows:

1 st Place	25 team points + 5 participation points
2 nd Place	20 team points + 5 participation points
3 rd Place	15 team points + 5 participation points
4 th Place	10 team points + 5 participation points
5 th Place	5 team points + 5 participation points
6 th Place	5 participation points

EVENTS

Tot 1, 2 ,3 , 4 and Pre Alpha - Delta Program:

Skaters will execute all compulsory moves for their level listed in the ISI Handbook in a one minute program WITH MUSIC of their choice.

All skaters in Pre Alpha through Delta must add one additional maneuver from Freestyle 1 to their program. If the skater performs two different Freestyle 1 maneuvers a score of 2.0 will be given under additional maneuvers.

In Delta the skater has a Choice-of-One maneuver listed in the manual. This means that only one maneuver should be performed. In case of misinterpretation of "Choice-of-One", the performance of the first maneuver will be graded.

Compulsory Event : Pre Alpha – FS 10

There is NO music used for Compulsory Programs. After the skater has reached starting position on the ice the announcer will say "Skater you may begin". Additional maneuvers such as any jump, spin, gliding maneuver or any uncaptured moves, are not allowed. This includes but is not limited to: bunny hops, lunges, toe taps, spirals.

All Pre Alpha – Delta Compulsories will be skated on ½ ice on the ice entrance end of arena
All Freestyle 1 – 10 Compulsories will be skated on Full Ice.

Skaters who have only passed an ISI Open Freestyle test must compete in Solo Compulsory as follows:

Bronze – Freestyle 3

Silver – Freestyle 5

Gold – Freestyle 7

Platinum – May choose any FS8-10 level to enter

LEVEL	Maneuvers
<u>½ ice Skated on the ice entrance end of the arena</u>	
Pre Alpha	Forward Swizzles, 1 Ft Glide Left or Right, Backward Swizzles
Alpha	Forward Stroking, Right Forward Crossovers, 1 Ft Snowplow Stop
Beta	Backward Stroking, Right Backward Crossovers, Right T Stop
Gamma	Right Forward Outside 3 Turn, Left Mohawk Combo, Hockey Stop
Delta	Right Forward Inside 3 Turn, Lunge, Forward Outside Edges (4)
<u>Full Ice</u>	
FS 1	Spiral, 2 Foot Spin, Waltz Jump
FS 2	½ Lutz Jump, 1-Foot Spin, 2 Forward Spirals
FS 3	Salchow Jump, Change Foot Spin, Back Pivot
FS 4	½ Loop, Sit Spin, Flip Jump
FS 5	Lutz Jump, Axel Jump, Camel/Sit/Upright Spin
FS 6	Axel- ½ loop- flip, Double Salchow Jump, Spin combination (w/change of foot & position)
FS 7	2 Walley Jumps, Double Toe Loop Jump, Flying Camel Spin
FS 8	Flying Sit Spin or Open Axel Sit Spin, Double Flip Jump, Split Lutz
FS 9	Double Lutz Jump, Axel-Double Loop Combination, Flying Camel Spin into a Jump Sit Spin
FS 10	Double Axel-Dbl Toe Combination, Death Drop, 3 Arabian or Butterfly Jumps

Footwork: Bronze - Platinum

In footwork events skaters are grouped according to age & ability level and perform a program to music for one minute. The program should contain original footwork sequences. Emphasis should be given to clean edges and turns: the presentation should not resemble a Freestyle Program. One – half rotation jumps and spins less than three revolutions are permitted. (Note: One Half Loop Jump is a full rotation jump but the ½ loop stop is permitted) Footwork programs must be different from the suggested dance step sequences found in the Appendix of the ISI Handbook.

Artistic Solo: Bronze - Platinum

Emphasis should be placed on the creative and innovative design of a skating program. Strong edges, body positions, flow, musical interpretation, rhythm, choreography and artistry should be the main focus.

Freestyle Program: Freestyle 1 –10

All skaters in Freestyle 1 –10 levels of competition are not permitted to perform an additional maneuver from a higher test level. The penalty score of 2.0 will be given under Extra Content for doing an illegal additional maneuver. Skaters will be limited to three attempts per required maneuver during programs, and as always, the best attempt will be judged. If the skater attempts the maneuver a fourth time, it will not be judged.

In Freestyle 3, 6, 7 and 8, certain maneuvers are listed under Choice of One. This means that only one of the maneuvers of the skater's choice may be performed. If more than one is performed, only the first maneuver will be graded.

The backward edges required in Freestyle 1 must be performed consecutively:

outside – outside, then inside – inside or inside – inside, the outside – outside.

The dance step sequences in Freestyle 2, 3, 4, 5, 6, 7, 8 and 9 have a mandatory pattern for all ISI competitions as defined in the ISI Handbook.

Open Freestyle and Open Short

Open Freestyle

<u>Event</u>	<u>Levels of Skaters</u>	<u>Maneuver Limitations</u>	<u>Duration</u>
Open Bronze	FS 1-3	FS 3 and below	1 minute 30seconds
Open Silver	FS 4-5	FS 5 and below	2 minutes
Open Gold	FS 6-7	FS 7 and below	3 minutes
Open Platinum	FS 8-10	Any maneuvers	3 minutes 20 seconds
Open Platinum Plus	FS 8-10	Any maneuvers	4 minutes 30 seconds

Open Short

<u>Event</u>	<u>Level of Skaters</u>	<u>Maneuver Limitations</u>	<u>Duration</u>
Open Gold Short	FS 6-7	FS 7 and below	2 minutes
Open Platinum Short	FS 8-10	Any maneuvers	2 minutes 50 seconds

Rhythmic Skating: Bronze - Platinum

Rhythmic skating events will be offered for skaters in FS 1- 10. This entertaining routine requires the use of one of the hand props listed below. The program should contain elements that employ the use of these props throughout the program. The skater must maintain control of their prop at all times. Spotlight entrance and exit rules apply. Props will not be allowed on the warm up.

Prop - Choice of one:

<u>Hoop</u> –	Wood or plastic it must be rigid, non-bending material. Diameter 2'7" – 2'11".
<u>Ball</u> –	Rubber or plastic – Diameter 7 ¾"
<u>Ribbon Stick</u> –	Wood, plastic or fiberglass. Length 20" – 30" Material - Satin or a non-starched length of fabric. Width 2" – 4", Length minimum of 6 feet and a maximum of 9 feet long and one single streamer

Spotlight Solo Event :

Tot – Delta, Bronze (FS1 – FS3), Silver (FS4 – FS5), Gold (FS 6 -7) & Platinum (FS8 – FS 10)

Skaters in these categories will use music, costumes and props (optional). Skaters will be grouped according to age and/or test level.

The Spotlight Solo event includes

Character Solo: where the skater portrays a famous, easily recognizable character.

Light Entertainment: the skater performs a lighthearted, vaudeville type program using music, dance and skating moves. (A light entertainment routine can portray a character but does not have to be)

Dramatic Solo: an artistic theatrical performance by individual skaters that evokes an emotional response from the judges and audience. The skater's interpretation should create a mood that is enhanced by the style, creativity, costuming and props (optional). The overall impression at the conclusion of the performance should be that it was a dramatic performance, not light hearted as in the light entertainment category.

Spotlight Couples Event: Themed

Tot – Delta, Bronze (FS1 – FS3), Silver (FS4 – FS5), Gold (FS 6 -7) & Platinum (FS 8– FS 10)

Please Note: Skaters may enter only 1 Couple Spotlight event!

Two skaters perform a routine that is entertaining, emotional or a portrayal of characters using costumes and props (optional). This event is divided into low, medium, intermediate, high for partner selections. Groups will be divided as registration warrants.

Level entered must be at the higher of the 2 skater's level.

Stroking Event: Alpha – Delta

Skaters will be grouped by age and test level and will perform forward stroking in both directions to music provided by the Competition Director. Skaters in the same age/level group will perform and be judged at the same time.

- **There will be No Warm-Up for stroking events**
- Coaches may not assist their skater(s) during the stroking event
- As of Sept 1, 2022, In all stroking events, forward crossovers are required on the end patterns and will be judged.

Jump & Spin Event: Pre Alpha – FS 10

A team of 2 skaters where first skater performs required jump twice while skater 2 stands still. After skater 1 is finished with both attempts and stops, skater 2 begins and performs their required spin 2 times. After skater 2 has finished and stopped, the skaters exit the ice together.

A Jump & Spin team consists of any 2 skaters competing in the same category level but they do not have to be on the same test level. (See below) Category entered must be at the higher of the 2 skaters test levels. Only the technical accuracy of the maneuver is scored – not the difficulty level of the maneuver.

<u>Levels & Maneuver Options:</u>	<u>Skater 1</u>	<u>Skater 2</u>
Low / (Pre Alpha – Delta)	2 Foot Hop OR Bunny Hop	Two foot Spin (no other choice)
Bronze / (FS 1-3)	1/2 Flip OR Toe Loop	Two Foot Spin OR 1 Foot Spin
Silver / (FS 4-5)	1/2 Loop OR Axel	Sit Spin OR Back Spin
Gold / (FS 6-7)	Dbl Salchow OR Dbl Toe Loop	Layback OR Flying Camel
Platinum / (FS 8-10)	Dbl Loop OR Dbl Lutz	Flying Sit OR Camel-Jump-Camel

ADDITIONAL MANEUVERS OR CHOREOGRAPHY IS NOT ALLOWED – ONLY THE REQUIRED MANEUVERS ARE JUDGED. Skaters may use only preparation or set up steps.

No music is required for the team

- Low, Bronze, and Silver levels will use HALF ICE – skated on the ice entrance end of the arena
- Gold & Platinum levels can use FULL ICE.

Special Skater: 1- 10

Special skater 1-10 is open to all skaters of all ages with special needs. Skaters perform a program to music for 1 minute, including all of the required compulsory maneuvers from the test levels and any moves from lower level test.

Skaters can be grouped by age, gender, and special need classification. Skaters must compete at their highest Special Skater test passed and registered with the ISI National Office.

TEAM EVENTS: (sign up using the Team entry form)

Family Spotlight

Two or more family members can perform an entertaining spotlight routine using costumes and props. If necessary, the event groupings are divided first by the number of skaters and then by age groups and/or ability levels. Duration 1 ½ minutes.

Team Compulsory (Freestyle 1-10)

Freestyle 1 – 5 consists of a team of six skaters

Freestyle 6 – 10 consists of a team of seven skaters

Music is required.

Maneuvers must be performed in the order listed in the Test Standards.

Additional maneuvers from a higher level are not permitted in Team Compulsory events.

Ensemble Team:

This event is open to groups of 3 – 7 skaters of all levels and ages. Events will be grouped by the number of skaters on teams.

Skaters will be judged on the entertainment and performance value of the program.

There are NO required maneuvers and no technical score, but skating maneuvers can be performed at any level.

The group must use the music, along with costumes and props, to enhance the theme of their program. Duration is 3 minutes for all levels.

Production Team:

Production teams consist of skaters that can be divided into Small (8-14) & Medium (15-22), Large (23-32) & Extravaganza (more than 32) skaters categories.

Props and costumes should be used to illustrate a creative and artistic program.

Any and all maneuvers are allowed.

Please see the current ISI Handbook for further information.

Duration is 4.5 minutes for all levels.

Synchro Team:

Please refer to the most current rules for all Synchro events.

TEAM COACHES AND SKATERS

**Please keep in mind for all teams – if you have skaters on multiple teams within the same events category – ie ensemble, production, or skaters on more than 1 synchro team at different levels – we will do our best to split groups when possible, depending on number of entries received – but cannot guarantee this. This may result in very quick changes for those skaters between team events.

***Family Friendly Programs:** Costumes, props, themes, song lyrics and choreography for all ISI Competition programs should be family friendly and suitable for viewing by skaters/spectators of all ages. Family friendly implies that content or experience is free from explicit or inappropriate material. Program content should prioritize values such as safety (non-violence), inclusivity and entertainment that all ages can share and enjoy.