



FROSTY BLADES 2027

Friday, February 5 – Sunday, February 7, 2027

National Sports Center – Super Rink

1850 - 105th Ave NE

Blaine, MN 55449

www.superrink.org

Dear Coaches, Skaters & Parents:

The National Sports Center Super Rink would like to invite you to participate in the 2027 Frosty Blades ISI Competition. This is the 27th Frosty Blades competition at the National Sports Center. This exciting event will be held February 5-7, 2027.

We look forward to seeing you in February 2027!

Sincerely,

Jane Schaber
Competition Director
763-717-3891
jschaber@superrink.org

ISI Endorsement 38503087



ISI Competition Announcement

Events are offered to all ages – Tots through Adults and will include the following events:

Tots 1, 2, 3, 4	Spotlight - Individual
Solo Compulsory - Pre Alpha – FS 10	Spotlight Couples - Theme
Pre Alpha – Delta Program	Artistic
Footwork	Ensemble
Team Compulsory	Open Short
Jump & Spin	Freestyle 1-10
Rhythmic	Open Freestyle
Family Spotlight	Production Team
Stroking Alpha - Delta	Synchro Teams
Accessible Skater - FS, Compulsory, Stroking	Pattern Team
Kaleidoskate Team	Theatre Production Team
	Ice Show Team

The age groupings will be determined by the competition Director and will be dependent on the number of applications in each event. Whenever possible, there will be divisions for male and female skaters. We reserve the right to limit the number of entries on a first come, first serve basis.

Refunds WILL NOT be issued for any reason – ****Exception: full refunds will be given in the event the competition must be cancelled.****

Entry Fees

- First Event <> \$90
- Each Additional Event <> \$25
- Family Entry – there is not a family discount entry offered at this event
- Jump and Spin <> \$25.00 per skater If ONLY event entered <> \$40 (per skater)
- Couples Spotlight <> \$25.00 per skater If ONLY event entered <> \$40.00 (per skater)
- Team Compulsory <> \$20 (per skater) See Team Registration
- Ensemble Team <> \$20 (per skater) See Team Registration
- Production Team <> \$20 (per skater) See Team Registration
- Ice Show Team <> \$20 (per skater) See Team Registration
- Synchro Team <> \$20 (per skater) See Synchro Team Registration

COMPETITION DEADLINE: December 15, 2026

Entries entered through EntryEeze or post marked on December 16, 2026 or after must include a \$40.00 late fee to process the application. We have the right to limit the number of late entries accepted. **If the competition reaches the maximum number of entries prior to Dec 15, 2026, registration will close earlier than the Dec 15, 2026 deadline.**

REGISTRATION PROCESS: We will be using EntryEeze for registrations for this competition. This is the preferred method for registration.

Paper entries will be accepted, but must include a \$20.00 processing fee per entry form.

This is for all individual and EACH team entry

Mailing Address: NSC
C/O Frosty Blades
1850 – 105th Ave. NE
Blaine, MN 55449

Questions: please contact Jane Schaber at: Jschaber@superrink.org

RULES

This competition will be conducted in accordance with the guidelines contained in the most recent 2026 edition of the ISI Handbook. These publications may be obtained from the Ice Sports Industry.

CHECK IN AND REGISTRATION INFORMATION

All competitors must register no later than 60 minutes prior to the scheduled program event. We reserve the right to hold events up to 30 minutes prior to their scheduled time.

MUSIC

All music **must** be digitally uploaded through the EntryEeze site. We strongly recommend having a back-up of all music needed in the competition preferably digital on phone or tablet device. Music must be uploaded by January 20, 2027 – if uploaded after Jan 20 there will be a \$25.00 late fee to upload music. There will be a \$25.00 fee to change any music after Jan 20, 2027.

PRACTICE ICE

Super Rink ice surfaces are Olympic Size ice sheets (100' x 200')

Practice ice will be available, if final competition schedule permits on Friday February 5, Saturday February 6, and Sunday February 7, 2027 for a fee of \$17.00 per 1/2 hour session. Practice ice times will be determined after the final schedule is released and will be available for purchase through Entry Eeze. All practice ice will be sold on a first come, first serve basis, with a limit of 20 skaters per session.

ISI JUDGES

All judges must be certified at one of the following levels: Bronze, Silver, Gold or Synchro.

- All judges must also have passed the most current ISI judge's 2026 update test
- All coaches must be current professional members
- No individual will be allowed to judge an event where a relative is a participant.
- An individual may not be a competitor and judge in the same competition.
- Each team must follow the participation guidelines or the skaters may not compete.
- Must have a valid 2026 – 2027 District 10 credential

Coaches/Judges Credentials: Per District 10 Policy only credentialed coaches with a valid event credential will be allowed in the skater ready area and be allowed to put skaters on the ice for their events. No parents, skaters or anyone without a valid credential will be allowed in the skater ready area.

<u>Number of Events:</u>	<u>Number of Judges</u>	<u>Judging Time</u>
1 - 10	1	2 Hours Each
11 - 21	2	2 Hours Each
22 - 32	3	2 Hours Each
33 - 44	4	2 Hours Each
45 - 55	5	2 Hours Each
56 - 66	6	2 Hours Each
67 - 77	7	2 Hours Each
78 - 88	8	2 Hours Each
89 - 100	9	2 Hours Each

HOTEL ACCOMMODATIONS.

Frosty Blades has integrated the industry's leading tournament management system, EventConnect. One of the many things this technology manages, is all overnight accommodations for participants. Our pre-negotiated tournament hotels will ensure that all participants are receiving our best group rates, amenities, cancellation protections and service. We highly encourage all hotel activity take place on this network, which will provide the best experience possible.

For guests booking personal reservations looking for assistance in regards to a reservation, please contact our Customer Success team at 1-888-723-2064 or by email at support@eventconnect.io

VERIFICATION & POLICY FOR PAPER REGISTRATION FORMS

If submitting registrations by mail: A \$20.00 processing fee must accompany all paper registrations submitted per individual and per each team registration.

The skating professional and Team Liaison **must both sign the entry form** to verify that the information on the form is correct and true. The information on the entry form must be accurate, complete, signed and mailed by the Team Liaison. Inaccurate and/or incomplete forms will be returned. Skaters must have an ISI number and the number and expiration date must be listed on the entry form. If the skater has applied for an ISI number and has not yet received it, write "applied for" in the space that requires the skater's ISI number. All forms must be signed by a current ISI Professional Member. Coaches must provide an accurate e mail address on the EntryEeze site if they wish to receive competition information at that address. Any false information provided will result in disqualification. All entries are verified with ISI Headquarters for current membership status and test level.

ELIGIBILITY

Competition Events are open to any Individual Member of the ISI whose membership is current up to and including the date of the competition.

All competitors must compete at their highest test level passed and registered with the ISI National Office on or before December 15, 2026.

Members of other organizations are eligible & welcome to compete in ISI endorsed competitions as long as they are ISI Individual Members and have all their tests passed and registered with the ISI National Office. Skaters are expected to compete at their TRUE ability level and to uphold high ethical standards.

The chart below will help those USFS skaters wishing to participate in an ISI Competition.

<u>USFS Test Passed</u>	<u>May Compete No Lower Than:</u>
Pre Preliminary	Freestyle 3 / Open Bronze
Preliminary	Freestyle 4 / Open Silver
Pre Bronze	Freestyle 4 / Open Silver
Bronze	Freestyle 6 / Open Gold
Pre Silver	Freestyle 6 / Open Gold
Silver	Freestyle 8 / Open Platinum
Pre Gold	Freestyle 8 / Open Platinum
Gold	Freestyle 8 / Open Platinum
Adult Pre Bronze	Freestyle 2 / Open Bronze
Adult Bronze	Freestyle 4 / Open Silver
Adult Silver	Freestyle 4 / Open Silver
Adult Gold	Freestyle 6 / Open Gold
Adult Intermediate	Freestyle 6 / Open Gold
Adult Novice	Freestyle 8 / Open Platinum
Adult Junior	Freestyle 8 / Open Platinum
Adult Senior	Freestyle 8 / Open Platinum

These are minimum requirements.

USFS Moves in the Field test levels have no bearing on any ISI Test Levels.

SPECIAL NOTE

Based on the entries received for Artistic, Footwork, Interpretive and Rhythmic events, skaters will be combined into events groups as listed below: Depending on the number of entries Gold and Platinum levels may be combined.

Bronze / Freestyle 1 – 3

Silver / Freestyle 4 – 5

Gold / Freestyle 6 - 7

Platinum / Freestyle 8 – 10

Based on the entries received for Spotlight and Couples Spotlight events, skaters will be combined into events groups as listed below:

Tot - Delta

Bronze / Freestyle 1-3

Silver / Freestyle 4-5

Gold / Freestyle 6 – 7

Platinum / Freestyle 8-10

ISI OPEN FREESTYLE EVENTS

USFS Skaters who have already passed Pre-Preliminary, Adult Pre Bronze or any higher tests and wish to compete in ISI Freestyle events do not need to pass any previous ISI tests. They only must have passed Open Freestyle tests corresponding to their current USFS level.

ISI Freestyle skaters do not have to pass any additional test(s) to skate in the Open Freestyle Events at the corresponding test level below.

<u>If: Passed USFS Tests</u>	<u>If: Passed ISI Tests</u>	<u>Then: New Open FS Level</u>
Pre Preliminary Adult Pre Bronze Adult Bronze	ISI FS 1 - 3	Bronze Test Level
Preliminary Pre Bronze Adult Silver Adult Gold	FS 4 – 5	Silver Test Level
Bronze Pre Silver	FS 6 – 7	Gold Test Level
Silver Pre Gold Gold	FS 8 - 10	Platinum Test Level

AWARDS

Individual Awards to 1st, 2nd, & 3rd will be a Trophy or Medal

Individual Awards to 4th & 5th will be a Medal

Team Trophy to 1st, 2nd, 3rd highest total team points

Team points will be awarded for individual events as follows:

1 st Place	5 team points + 1 participation point
2 nd Place	4 team points + 1 participation point
3 rd Place	3 team points + 1 participation point
4 th Place	2 team points + 1 participation point
5 th Place	1 team points + 1 participation point
6 th Place	0 team points + 1 participation point
7 th Place	0 team points + 1 participation point

Team points will be awarded for team events

(Production, Pattern, Kaleidoskate, Team Compulsories and Synchronized Teams)

as follows:

1 st Place	25 team points + 5 participation points
2 nd Place	20 team points + 5 participation points
3 rd Place	15 team points + 5 participation points
4 th Place	10 team points + 5 participation points
5 th Place	5 team points + 5 participation points
6 th Place	0 team points + 5 participation points
7 th Place	0 team points + 5 participation points

EVENTS

Tot 1, 2, 3, 4 and Pre Alpha - Delta Program:

Skaters will execute all compulsory moves for their level listed in the ISI Handbook in a one minute program WITH MUSIC of their choice.

All skaters in Pre Alpha through Delta must add one additional maneuver from Freestyle 1 to their program. If the skater performs two different Freestyle 1 maneuvers a score of 2.0 will be given under additional maneuvers.

In Delta the skater has a Choice-of-One maneuver listed in the manual. This means that only one maneuver should be performed. In case of misinterpretation of "Choice-of-One", the performance of the first maneuver will be graded.

Compulsory Event : Pre Alpha – FS 10 & Accessible Skater

There is NO music used for Compulsory Programs. After the skater has reached starting position on the ice the announcer will say “Skater you may begin”. Additional maneuvers such as any jump, spin, gliding maneuver or any uncaptured moves, are not allowed. This includes but is not limited to: bunny hops, lunges, toe taps, spirals.

All Pre Alpha – Delta & Accessible Skater Compulsories will be skated on ½ ice on the ice entrance end of arena
All Freestyle 1 – 10 Compulsories will be skated on Full Ice.

Skaters who have only passed an ISI Open Freestyle test must compete in Solo Compulsory as follows:

- Bronze – Freestyle 3
- Silver – Freestyle 5
- Gold – Freestyle 7
- Platinum – May choose any FS8-10 level to enter

LEVEL Maneuvers

½ ice Skated on the ice entrance end of the arena

Pre Alpha	Forward Swizzles, 1 Ft Glide Left or Right, Backward Swizzles
Alpha	Forward Stroking, Right Forward Crossovers, 1 Ft Snowplow Stop
Beta	Backward Stroking, Right Backward Crossovers, Right T Stop
Gamma	Right Forward Outside 3 Turn, Left Mohawk Combo, Hockey Stop
Delta	Right Forward Inside 3 Turn, Lunge, Forward Outside Edges (4)

Accessible Skater:

Level 1	Marching in Place, Dip Standing Still, Forward Swizzle from Standing Still
Level 2	Marching while moving, 2 Foot Glide, Forward Swizzles while moving
Level 3	Scooter Pushes Left or Right, One Foot Glide Eight or Left, 5 Backward Wiggles or Swizzles
Level 4	T Position Push, 5 Backward Swizzles, Forward Crossovers Standing Still L over R or R over L
Level 5	Forward Stroking (6), 3 Forward crossovers moving L over R or R over L, Choice of Stop
Level 6	2 Foot turn from Front to Back, 5 Forward crossovers moving L over R or R over L, Beginner Backward Stroking (4)
Level 7	Backward Stroking (6), RBO - LBO Edge on a curve consecutively, Choice of Stop
Level 8	Right Forward Inside Mohawk Turn (1) Backward Crossovers Moving L over R and R over Left
Level 9	Right Forward Outside 3 Turn, Any Forward Mohawk Turn, Lunge or Shoot the Duck
Level 10	Right Forward Inside 3 Turn, 2 or more Forward Outside Edges on an axis, Bunny Hop
Emerald	Forward Spiral, 2 Foot Spin, Waltz Jump or ½ Flip
Topaz	2 Forward Spirals/ 2 diff edges, 1 Foot Spin 3 revs, Waltz Jump or ½ Flip
Ruby	1 Backward Spiral, Change Foot Spin 3 revs, Back pivot – outside or inside edge
Sapphire	2 Backward Spirals – one on each foot, Sit Spin, Flip Jump

Full Ice

FS 1	Spiral, 2 Foot Spin, Waltz Jump
FS 2	½ Lutz Jump, 1-Foot Spin, 2 Forward Spirals
FS 3	Salchow Jump, Change Foot Spin, Back Pivot
FS 4	½ Loop, Sit Spin, Flip Jump
FS 5	Lutz Jump, Axel Jump, Camel/Sit/Upright Spin
FS 6	Axel- ½ loop- flip, Double Salchow Jump, Spin combination (w/change of foot & position)
FS 7	2 Walley Jumps, Double Toe Loop Jump, Flying Camel Spin
FS 8	Flying Sit Spin or Open Axel Sit Spin, Double Flip Jump, Split Lutz
FS 9	Double Lutz Jump, Axel-Double Loop Combination, Flying Camel Spin into a Jump Sit Spin
FS 10	Double Axel-DbI Toe Combination, Death Drop, 3 Arabian or Butterfly Jumps

Footwork: Bronze - Platinum

In footwork events skaters are grouped according to age & ability level and perform a program to music for one minute. The program should contain original footwork sequences. Emphasis should be given to clean edges and turns: the presentation should not resemble a Freestyle Program. One – half rotation jumps and spins less than three revolutions are permitted. (Note: One Half Loop Jump is a full rotation jump but the ½ loop stop is permitted) Footwork programs must be different from the suggested dance step sequences found in the Appendix of the ISI Handbook.

Artistic Solo: Bronze - Platinum

Emphasis should be placed on the creative and innovative design of a skating program. Strong edges, body positions, flow, musical interpretation, rhythm, choreography and artistry should be the main focus.

Freestyle Program: Freestyle 1 –10

All skaters in Freestyle 1 –10 levels of competition are not permitted to perform an additional maneuver from a higher test level. The penalty score of 2.0 will be given under Extra Content for doing an illegal additional maneuver. Skaters will be limited to three attempts per required maneuver during programs, and as always, the best attempt will be judged. If the skater attempts the maneuver a fourth time, it will not be judged.

In Freestyle 3, 6, 7 and 8, certain maneuvers are listed under Choice of One. This means that only one of the maneuvers of the skater's choice may be performed. If more than one is performed, only the first maneuver will be graded.

The backward edges required in Freestyle 1 must be performed consecutively:
outside – outside, then inside – inside or inside – inside, the outside – outside.

The dance step sequences in Freestyle 2, 3, 4, 5, 6, 7, 8 and 9 have a mandatory pattern for all ISI competitions as defined in the ISI Handbook.

Open Freestyle and Open Short

Open Freestyle

<u>Event</u>	<u>Levels of Skaters</u>	<u>Maneuver Limitations</u>	<u>Duration</u>
Open Bronze	FS 1-3	FS 3 and below	1 minute 30 seconds
Open Silver	FS 4-5	FS 5 and below	2 minutes
Open Gold	FS 6-7	FS 7 and below	3 minutes
Open Platinum	FS 8-10	No Dbl Axel or Triples	3 minutes 30 seconds
Open Platinum Plus	FS 8-10	Any maneuvers	4 minutes

Open Short

<u>Event</u>	<u>Level of Skaters</u>	<u>Maneuver Limitations</u>	<u>Duration</u>
Open Gold Short	FS 6-7	FS 7 and below	2 minutes 30 seconds
Open Platinum Short	FS 8-10	No Dbl Axel or Triples	3 minutes
Open Platinum Plus Short	FS 8-10	Any maneuvers	3 minutes

Rhythmic Skating: Bronze - Platinum

Rhythmic skating events will be offered for skaters in FS 1- 10. This entertaining routine requires the use of one of the hand props listed below. The program should contain elements that employ the use of these props throughout the program. The skater must maintain control of their prop at all times. Spotlight entrance and exit rules apply. Props will not be allowed on the warm up.

Prop - Choice of one:

<u>Hoop</u> –	Wood or plastic it must be rigid, non-bending material. Diameter 2'7" – 2'11".
<u>Ball</u> –	Rubber or plastic – Diameter 7 ¾"
<u>Ribbon Stick</u> –	Wood, plastic or fiberglass. Length 20" – 30" Material - Satin or a non-starched length of fabric. Width 2" – 4", Length minimum of 6 feet and a maximum of 9 feet long and one single streamer

Spotlight Solo Event :

Tot – Delta, Bronze (FS1 – FS3), Silver (FS4 – FS5), Gold (FS 6 -7) & Platinum (FS8 – FS 10)

Skaters in these categories will use music, costumes and props (optional). Skaters will be grouped according to age and/or test level.

The Spotlight Solo event includes

Character Solo: where the skater portrays a famous, easily recognizable character.

Light Entertainment: the skater performs a lighthearted, vaudeville type program using music, dance and skating moves. (A light entertainment routine can portray a character but does not have to be)

Dramatic Solo: an artistic theatrical performance by individual skaters that evokes an emotional response from the judges and audience. The skater's interpretation should create a mood that is enhanced by the style,

creativity, costuming and props (optional). The overall impression at the conclusion of the performance should be that it was a dramatic performance, not light hearted as in the light entertainment category.

Spotlight Couples Event: Themed

Tot – Delta, Bronze (FS1 – FS3), Silver (FS4 – FS5), Gold (FS 6 -7) & Platinum (FS 8– FS 10)

Please Note: Skaters may enter only 1 Couple Spotlight event!

Two skaters perform a routine that is entertaining, emotional or a portrayal of characters using costumes and props (optional). This event is divided into low, medium, intermediate, high for partner selections. Groups will be divided as registration warrants.

Level entered must be at the higher of the 2 skater's level

Stroking Event: Alpha – Delta and Accessible Skater Levels 1 -10-

Skaters will be grouped by age and test level and will perform forward stroking in both directions to music provided by the Competition Director. Skaters in the same age/level group will perform and be judged at the same time.

- **There will be No Warm-Up for stroking events**
- Coaches may not assist their skater(s) during the stroking event
- As of Sept 1, 2022, In all stroking events, forward crossovers are required on the end patterns and will be judged.

Jump & Spin Event: Pre Alpha – FS 10

A team of 2 skaters where first skater performs required jump twice while skater 2 stands still. After skater 1 is finished with both attempts and stops, skater 2 begins and performs their required spin 2 times. After skater 2 has finished and stopped, the skaters exit the ice together.

A Jump & Spin team consists of any 2 skaters competing in the same category level but they do not have to be on the same test level. (See below) Category entered must be at the higher of the 2 skaters test levels. Only the technical accuracy of the maneuver is scored – not the difficulty level of the maneuver.

Levels & Maneuver Options:

Low / (Pre Alpha – Delta)

Bronze / (FS 1-3)

Silver / (FS 4-5)

Gold / (FS 6-7)

Platinum / (FS 8-10)

Skater 1

2 Foot Hop OR Bunny Hop

1/2 Flip OR Toe Loop

1/2 Loop OR Axel

Dbl Salchow OR Dbl Toe Loop

Dbl Loop OR Dbl Lutz

Skater 2

Two foot Spin (no other choice)

Two Foot Spin OR 1 Foot Spin

Sit Spin OR Back Spin

Layback OR Flying Camel

Flying Sit OR Camel-Jump-Camel

ADDITIONAL MANEUVERS OR CHOREOGRAPHY IS NOT ALLOWED – ONLY THE REQUIRED MANEUVERS ARE JUDGED. Skaters may use only preparation or set up steps.

No music is required for the team

- Low, Bronze, and Silver levels will use HALF ICE – skated on the ice entrance end of the arena
- Gold & Platinum levels can use FULL ICE.

Accessible Skater Program:

Accessible Skater program is open to all skaters of all ages with special needs. Skaters perform a program to music for 1 minute,

including all of the required compulsory maneuvers from the test levels and any moves from lower level test.

Skaters can be grouped by age, gender, and special need classification. Skaters must compete at their highest Special

Skater test passed and registered with the ISI National Office.

TEAM EVENTS: (sign up using the Team entry form)

Family Spotlight

Two or more family members can perform an entertaining spotlight routine using costumes and props.

If necessary, the event groupings are divided first by the number of skaters and then by age groups and/or ability levels.

Duration 1 ½ minutes.

Team Compulsory (Freestyle 1-10)

Freestyle 1 – 5 consists of a team of six skaters

Freestyle 6 – 10 consists of a team of seven skaters

Music is required.

Maneuvers must be performed in the order listed in the Test Standards.

Additional maneuvers from a higher level are not permitted in Team Compulsory events.

Ensemble Team:

This event is open to groups of 3 – 7 skaters of all levels and ages. Events will be grouped by the number of skaters on teams.

Skaters will be judged on the entertainment and performance value of the program.

There are NO required maneuvers and no technical score, but skating maneuvers can be performed at any level.

The group must use the music, along with costumes and props, to enhance the theme of their program. Duration is 3 minutes for all levels.

Production Team:

Production teams consist of skaters that can be divided into Small (8-14) & Medium (15-22), Large (23-32) & Extravaganza (more than 32) skaters categories.

Props and costumes should be used to illustrate a creative and artistic program.

Any and all maneuvers are allowed.

Please see the current ISI Handbook for further information.

Duration is 4.5 minutes for all levels.

Ice Show Team:

Skaters of all ages and abilities can participate in this exciting team event

Teams are divided by number of skaters first, then by age and or level of participants

Must have a minimum of 8 skaters

Small(8-14 skaters) Medium (15-22 skaters) Large (23-32 skaters) and Extravaganza with more than 32 skaters

Synchro Team:

Please refer to the most current rules for all Synchro events.

TEAM COACHES AND SKATERS

***Please keep in mind for all teams – if you have skaters on multiple teams within the same events category – ie ensemble, production, or skaters on more than 1 synchro team at different levels – we will do our best to split groups when possible, depending on number of entries received – but cannot guarantee this. This may result in very quick changes for those skaters between team events.

***Family Friendly Programs:** Costumes, props, themes, song lyrics and choreography for all ISI Competition programs should be family friendly and suitable for viewing by skaters/spectators of all ages. Family friendly implies that content or experience is free from explicit or inappropriate material. Program content should prioritize values such as safety (non-violence), inclusivity and entertainment that all ages can share and enjoy.

PLEASE NOTE: ALL PROPS FOR ANY/ ALL EVENTS (except Production teams) MUST FIT THROUGH THE SKATER ON ICE ENTRANCE DOORS. SKATERS AND TEAMS WILL NOT BE ABLE TO USE THE PLAYERS BOXES OR ZAMBONI DOORS FOR GETTING PROPS ON AND OFF THE ICE!!!! Maximum door width is 37 inches.

Only Production teams will be able to use the Zamboni doors for ice entrance and exits with props.